



Managing Observability in Modern Applications





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> whoami



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Epsagon

An **automated & agentless Observability** solution, built for **microservices in any cloud**



What we'll discuss today

- Monitoring and Logging
- Observability
- Distributed Tracing



Why monitoring?

Make sure our business works



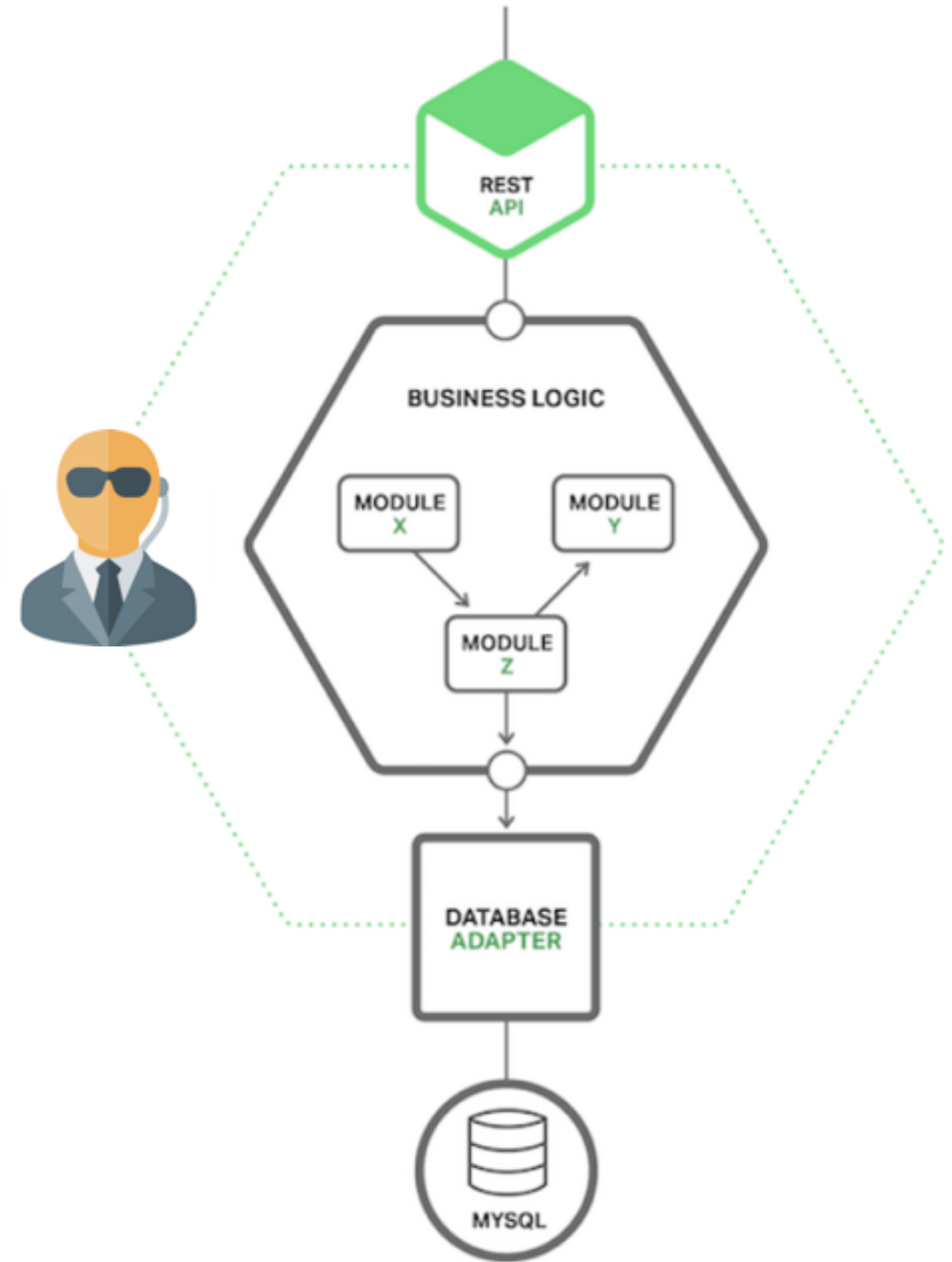
What should we monitor?

- 4 golden signals from Google's SRE book
- Latency
- Traffic
- Errors
- Saturation



Old school monitoring

- Agent based
- Collects only host data
- Collects only metrics



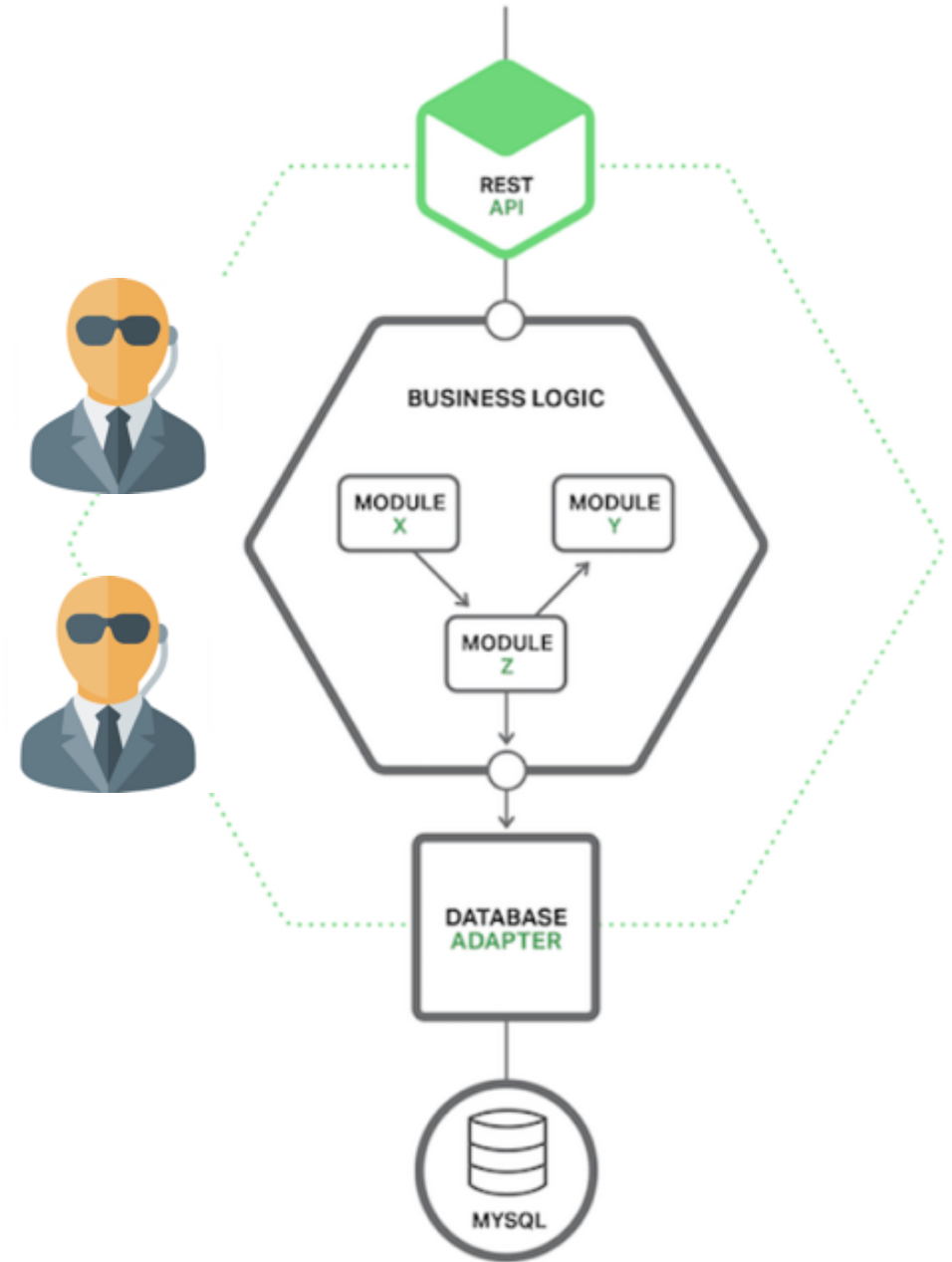
Troubleshooting

We need more debug data -> logs



Old school logging

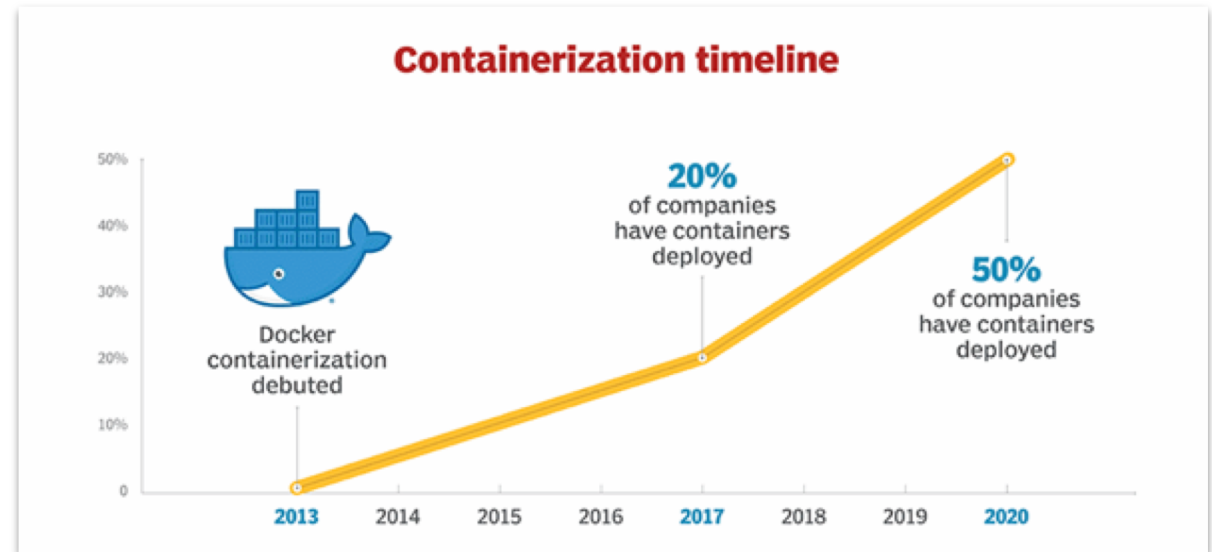
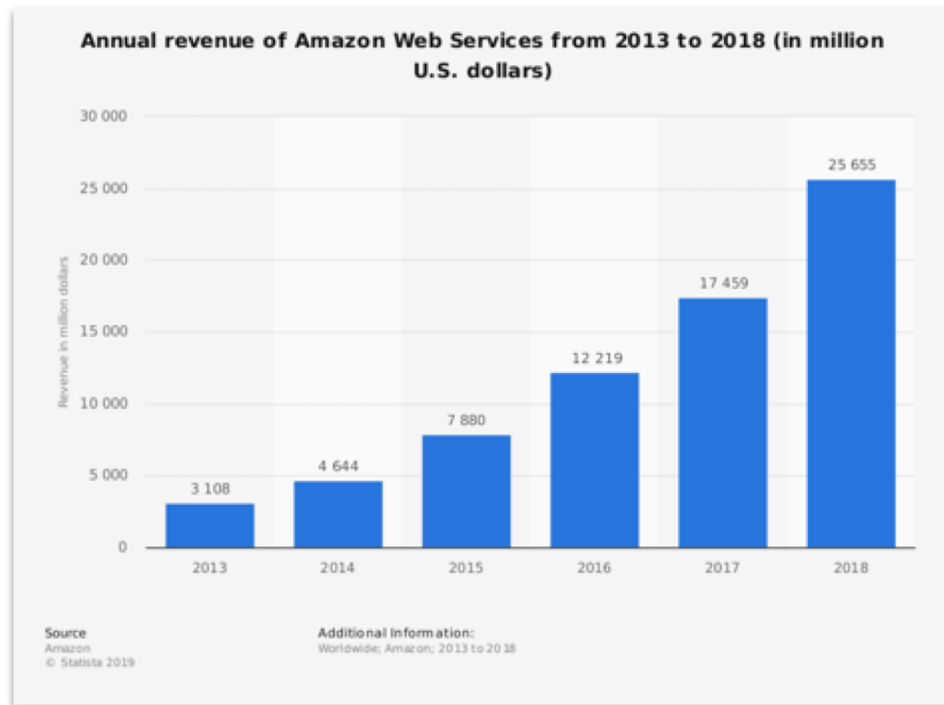
- Agent based
- Dumps locally or remotely
- Collects only logged data



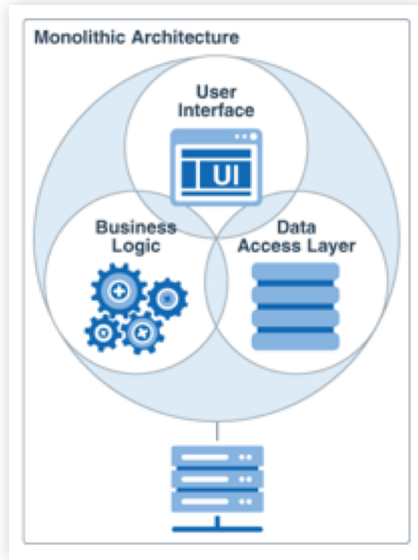
Fast forward into the future



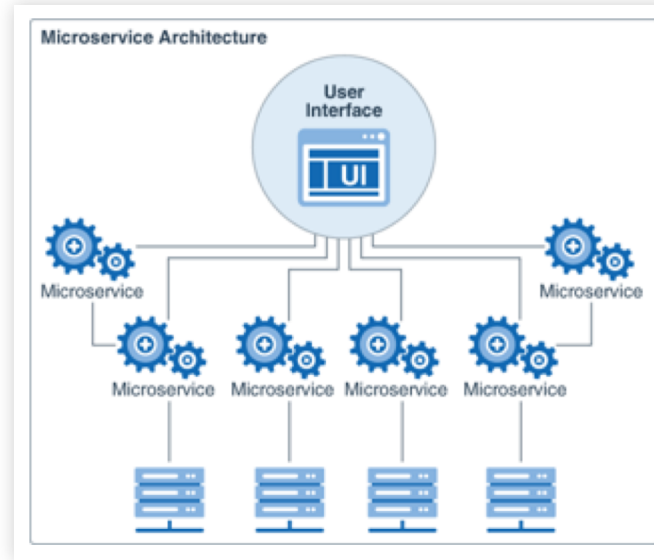
Fast-Growing Market: Cloud + Microservices



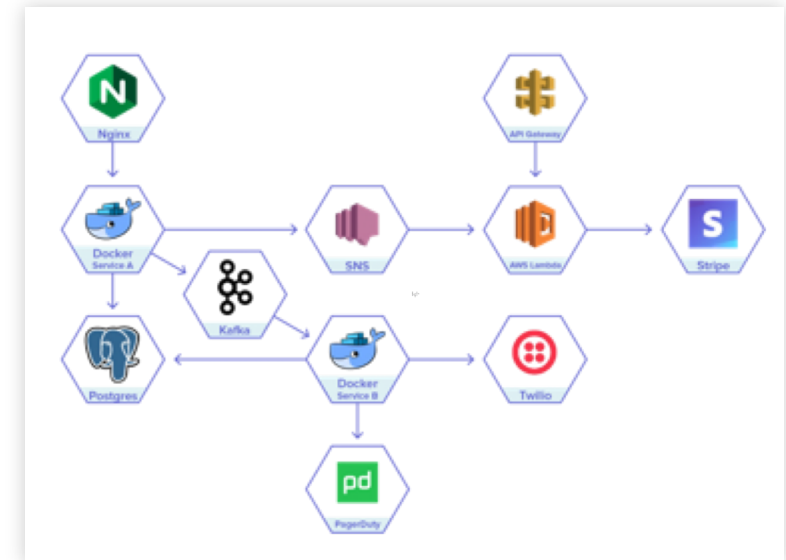
The Rise of Microservices on the Cloud



Host-based
Monolithic



Host-based
Distributed



Abstracted host
Highly distributed

Extremely hard to monitor and troubleshoot!

Challenges for Engineering and DevOps

- **Troubleshooting**

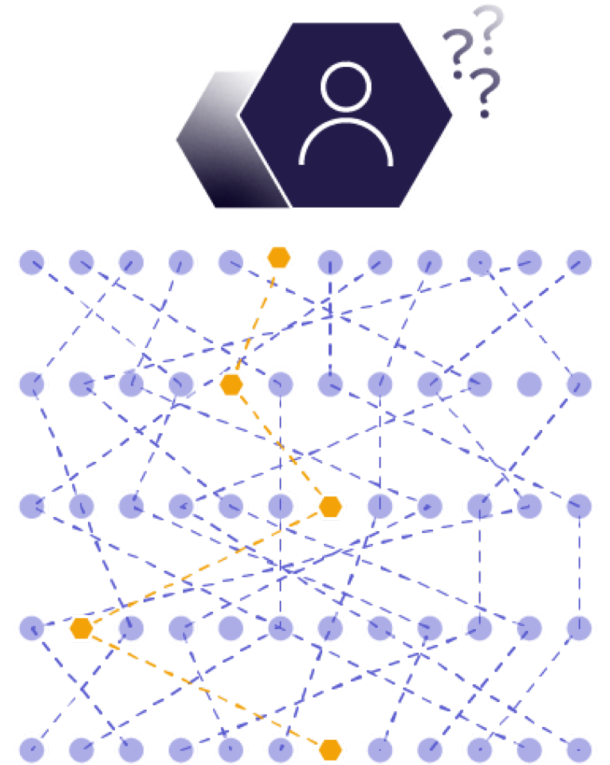
Are basic logs and metrics the right tool for highly distributed applications?

- **Monitoring**

“Is my application working properly”?

- **Development**

I’m not sure what’s currently running in production.
How can I build new services?



The Three Pillars of Observability



Monitoring best practices

- Aggregate all metrics into a unified dashboard
- Define your critical metrics (thresholds)
- Use custom business metrics

Monitoring best practices

- Monitor application metrics:
- Avg. duration of calls to an HTTP API
- Minimum number of calls to a message queue
- Number of 500/400 errors



Logging best practices

- Print out JSONed logs with metadata (service name, stage, etc.)
- Automate the process of logging
- Index the fields you're using

Something is still missing

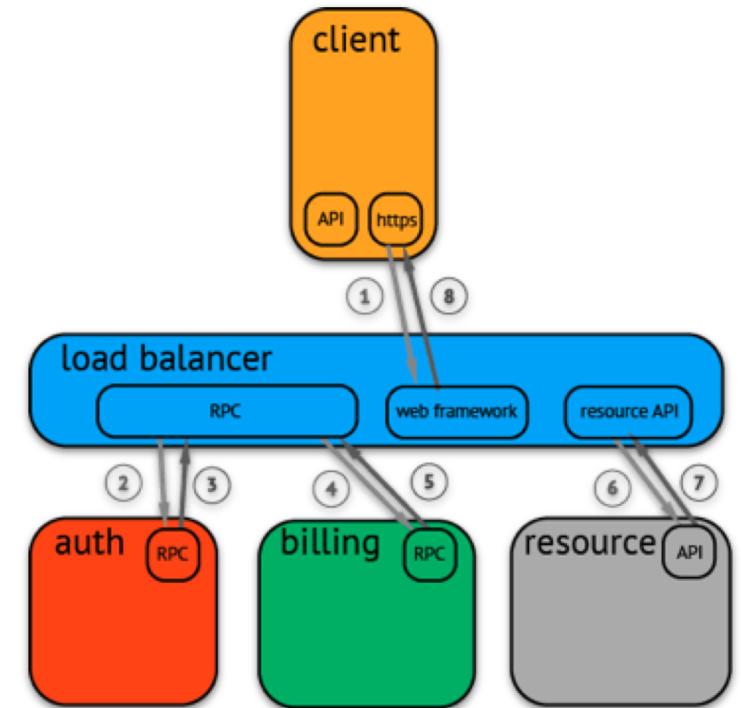
- How do we correlate between metrics and logs
- How do we correlate between data in different services

Distributed tracing



Distributed tracing

*“A **trace** tells the story of a transaction or workflow as it propagates through a distributed system.”*



Distributed tracing

- Generating traces
- Ingestion and client



OPENTRACING



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Generating traces

- **Instrument** every call (AWS-SDK, http, postgres, Spring, Flask, Express, ...)
- Create a **span** for every request and response
- Add **context** to every span
- **Inject** and **Extract** IDs in relevant calls



Ingestion and client

- Ingestion according to our scale (millions? billions?)
- Index context and tags for easy search
- Visualize traces (timeline, graph)
- Set alerts
- ...



frontend: HTTP GET /dispatch

View Options

Search...

Trace Start: April 12, 2017 9:12 AM Duration: 704.531ms Services: 6 Depth: 5 Total Spans: 50



Span Name	Timeline	176.13ms	352.27ms	528.4ms	704.53ms
frontend HTTP GET /dispatch					
frontend HTTP GET /customer		295.31ms			
frontend Driver::findNearest			204.38ms		
redis GetDriver			7.73ms		
driver Driver::findNearest			204ms		
redis FindDriverIDs		25.6ms			
redis GetDriver		8.64ms			
redis GetDriver		14.53ms			
redis GetDriver			33.24ms		
redis GetDriver			12.4ms		
redis GetDriver			13.61ms		
redis GetDriver			10.86ms		
redis GetDriver			31.69ms		
redis GetDriver			14.27ms		
redis GetDriver			14.83ms		
redis GetDriver			3.9ms		
redis GetDriver			11.56ms		
frontend HTTP GET /route				44.69ms	
frontend HTTP GET /route				18.62ms	
frontend HTTP GET /route				71.46ms	
frontend HTTP GET /route				58.89ms	
frontend HTTP GET /route				58.7ms	
frontend HTTP GET /route				50.42ms	
frontend HTTP GET /route				60.14ms	
frontend HTTP GET /route				73.37ms	
frontend HTTP GET /route				40.27ms	

Tagging traces

- Adding tags for search and aggregations
- Identifiers – user_id
- Flow control – event_type
- Business metrics – items_in_cart

Tracing with payload

- Search an event according to:
- user_id (from HTTP headers)
- key in NoSQL
- Response payload from HTTP call



Tracing as a glue

- trace \rightarrow logs
- trace \leftrightarrow environment

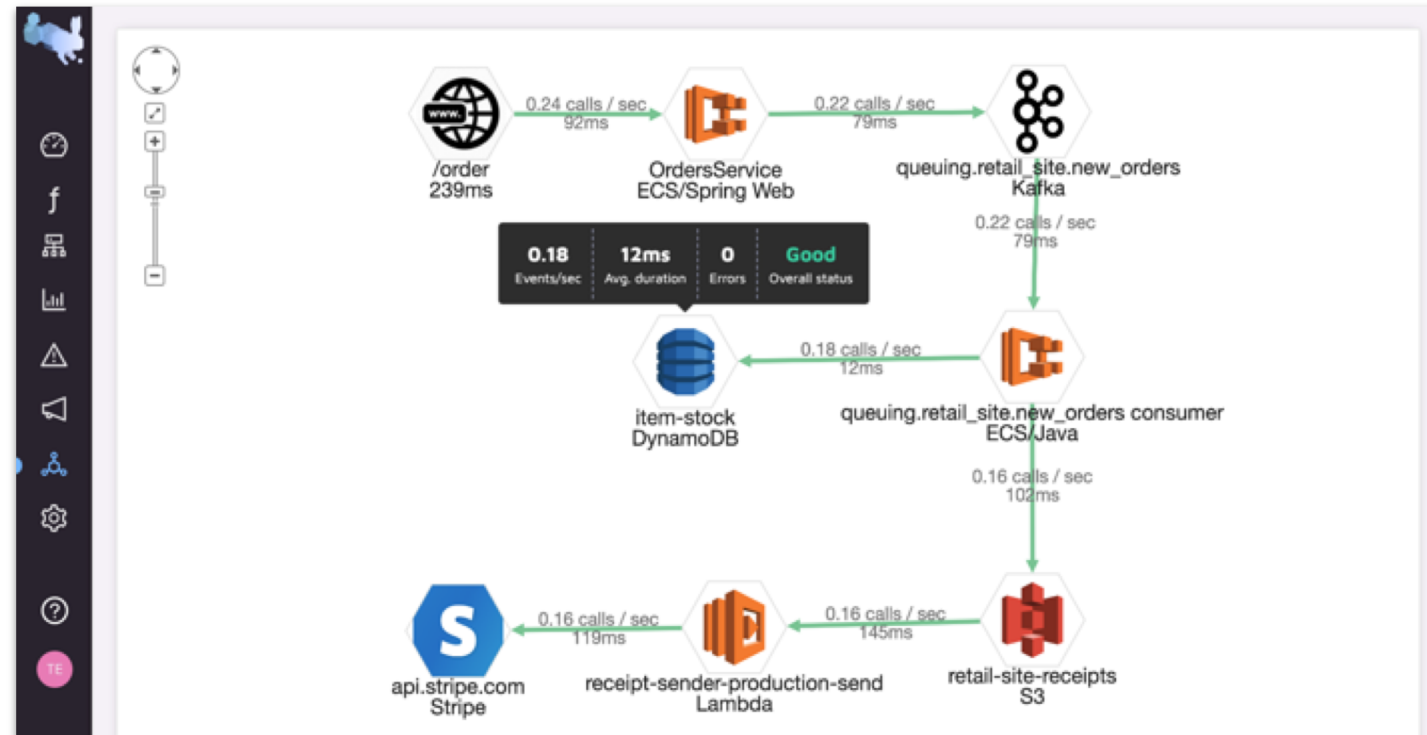


Best Practices for Observability



Best practices for observability

- **Automated** setup and zero maintenance
- **Support any environment** (K8s, cloud, FaaS)
- Connects **every request** in a transaction
- **Search and analyze your data**
- **Helps** to quickly pinpoint problems



The journey to observability

- Identify your business goals and architecture model
- Determine your approach: DIY or managed
- Trial observability solutions
- Make sure the new service integrates to your ecosystem
- Evaluate the benefit and influence decision-makers



Summary

- Modern applications requires more than just monitoring
- Distributed tracing becomes a crucial component in such environments
- Stop implementing your own solutions unless needed



The left side of the image features a collection of hexagonal frames, each containing a different isometric illustration of a cityscape. The buildings are rendered in shades of blue, teal, and purple. Some frames show a central glowing red square, while others show various architectural details like windows and roofs. The frames are arranged in a cluster, with some overlapping.

Thank you!

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