### Building a Culture of Observability Within your Organization CNCF Webinar Series - May 7 Grant Schofield - Humio



Greetings.





### Who am I?

### https://humio.com

### Overview

What is observability? How can my organization make their systems observable?

- Observability's Past, Present, and Future

### What Observability isn't...

New concept Monitoring A tool or product Just your operations team's concern

# Observability is...

others such as: functionality, performance, testability, maintainability, monitorability

any events within

- The intersection systems, applications, and **users**
- An attribute of a system than encompasses many
- The ability to know how your system is working from the outside and being able to contextualize

### Observability is...(to me)

Having the right systems, and implementation, to know how your system is feeling about any request

Having the ability to know why the needle is oriented a particular way in the haystack Having what I need, as an engineer, to debug a problem with minimal steps

# Most importantly.

A cultural facet of your organization, like DevOps Responsibility of everyone in the organization Different for every organization



### The Past

# Control Theory

Control theory in control systems engineering is a subfield of mathematics that deals with the control of continuously operating dynamical systems in engineered processes and machines. The objective is to develop a control model for controlling such systems using a control action in an optimum manner without delay or overshoot and ensuring control stability.

In control theory, observability is a measure of how well internal states of a system can be inferred from knowledge of its external outputs. The observability and controllability of a system are mathematical duals.

Kálmán's ground breaking work in the 50s and 60s that, lead to Kálmán filters, was used by Nasa for the Apollo and shuttle programs as well as a vast array of other applications.

### Rudolf E. Kálmán

### Observing Systems of the Past

SaaS didn't exist, built everything

Basic Open-source Software - Big Brother, RRDTool, MRTG, Cacti, NetSaint (Nagios) Script everything, or die trying CREAM - Cron Rules Everything Around Me World ran on rsync

- Expensive (ugly) Enterprise tools HP Openview, CA, etc

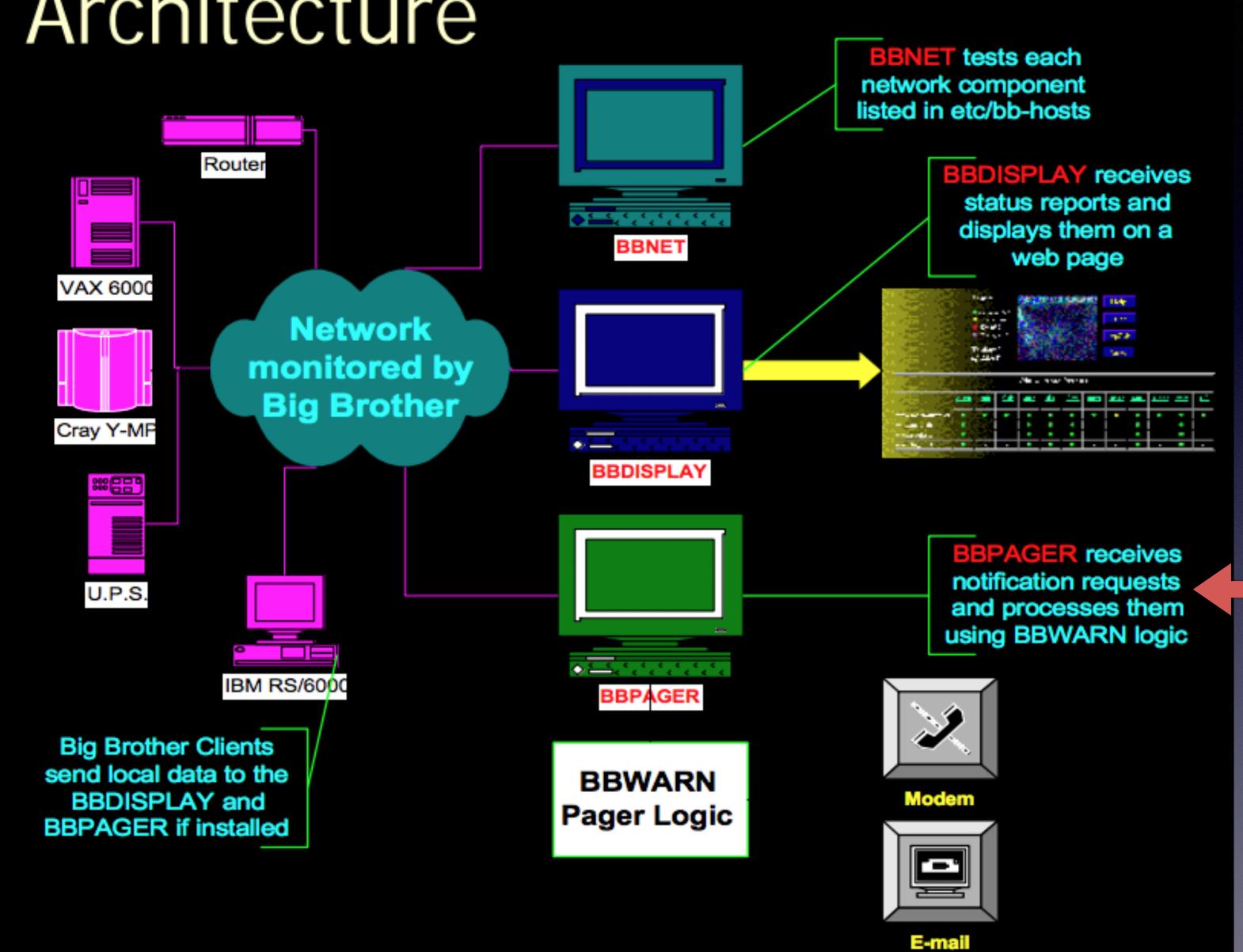
## What did we build?

### Monitoring

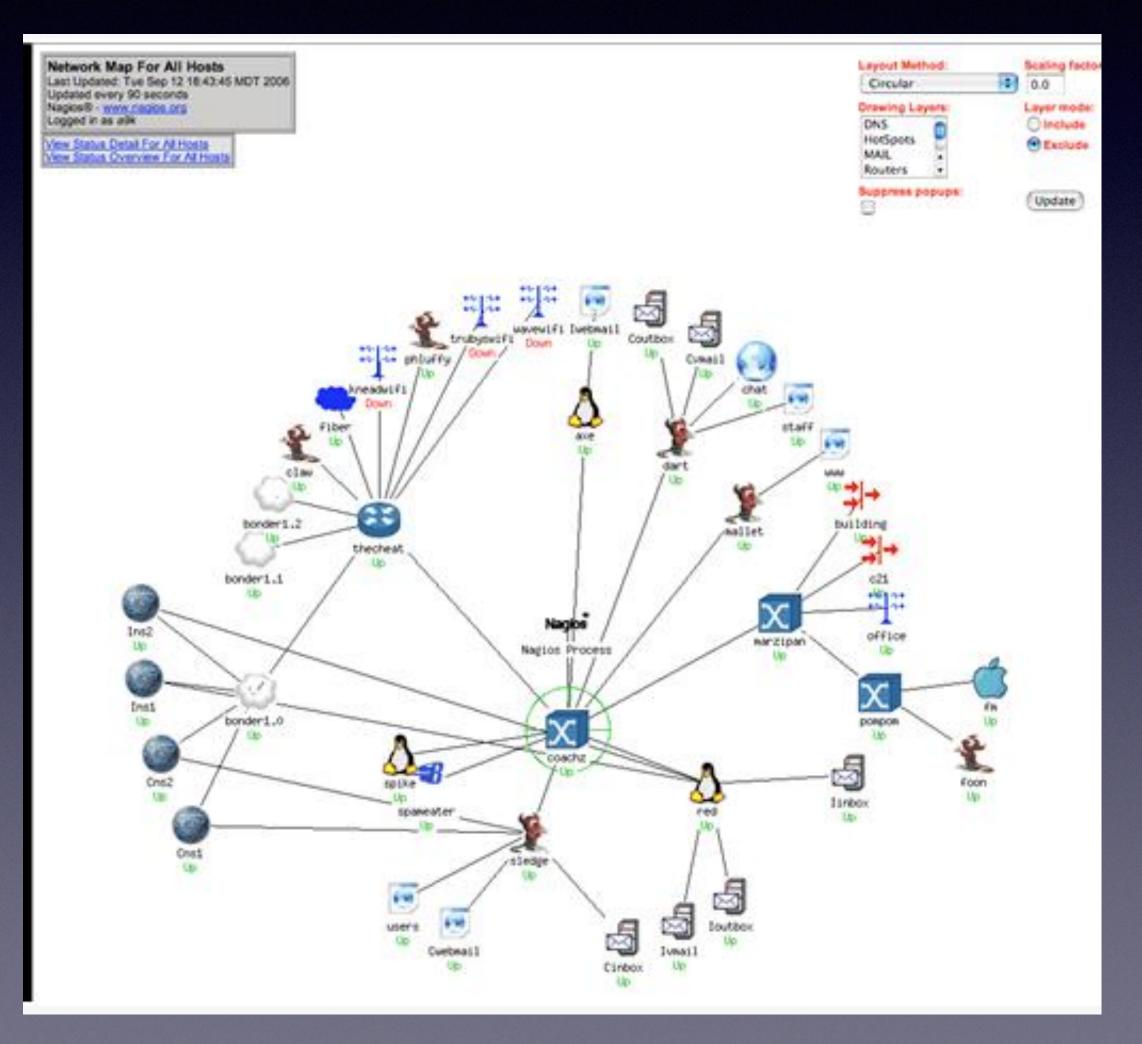
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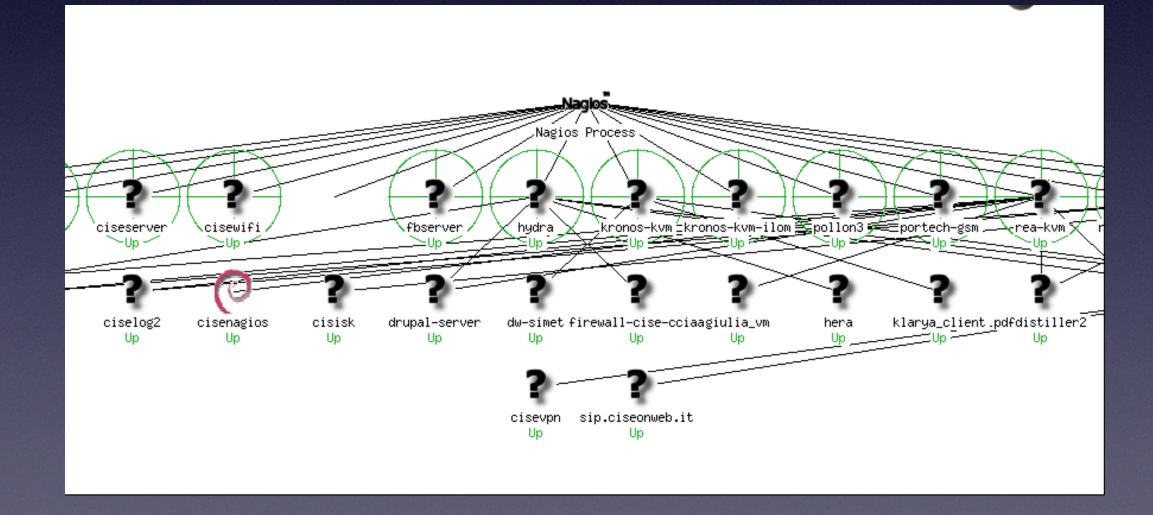
### Questionable Bash and Perl execed via Cron to feed Big Brother

### Architecture

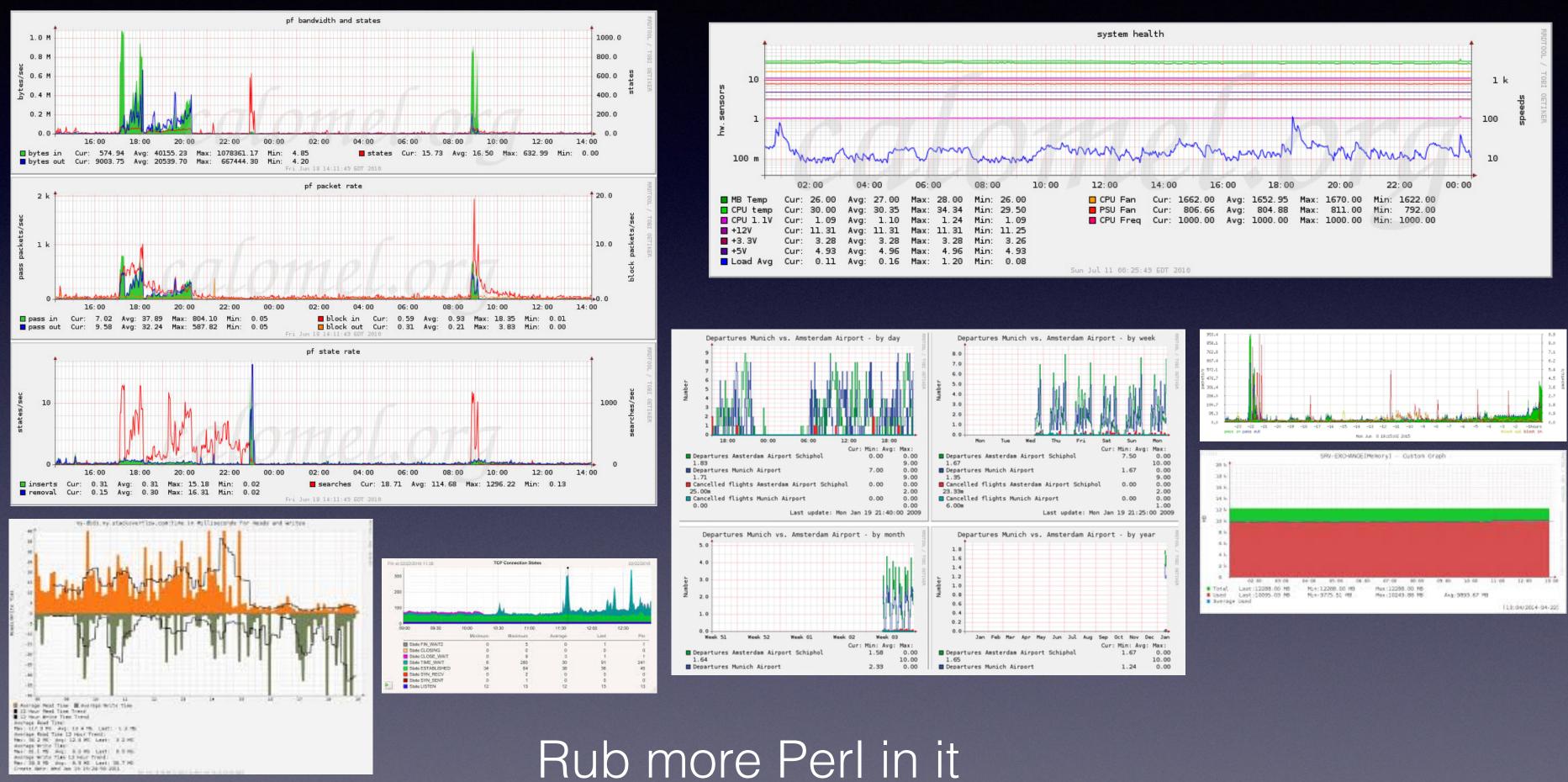


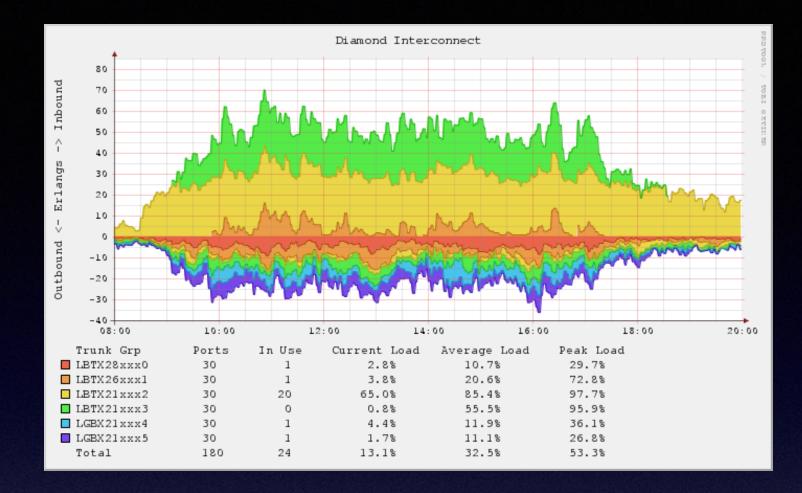
### Do sysadmins have VRML colored dreams?

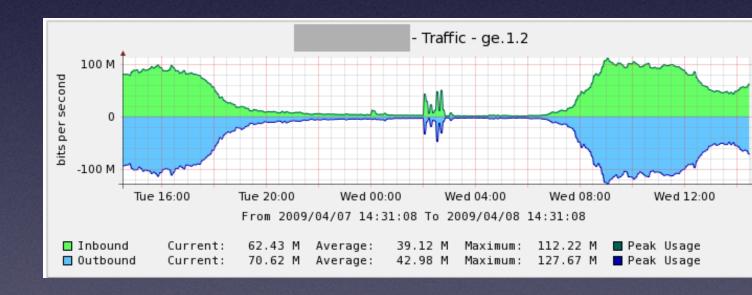




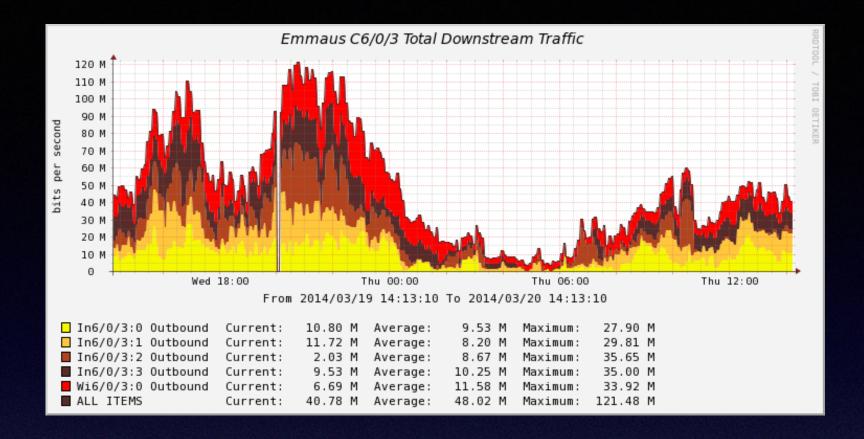
### Metrics - Mostly RRDTool Based

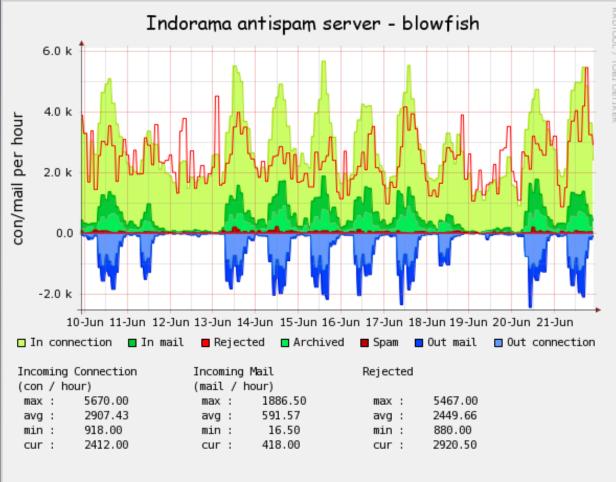






### Things improved with Cacti





graph created on 22 Jun 2005 19:40:22 WIT

Were our systems observable?

Kind of?

# 

### Limiting Factors

Cost of storage Cost of compute Grepping lots of logs maybe screenshots

### No TSDBs or NoSQL - Filesystems and RDBMSs No context from previous failures except gzipped collections of logs and MRTG graphs

### Limiting Factors

Your sysadmins problem Not quite configuration management Awful technologies (SNMP) Tools were macro world view

- Mostly statically generated assets from logs

### Sysadmin Squad Goals of Yore

Not letting engineers access production Having monitoring at all Getting alerted reliably Avoiding breaking things Uptime, preferably 5 Nines Cross training, teaching intuition



# The Present

that she doesn't have a PA nds are hard." She k

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SSD AWS Cloud Docker Schedulers (Kubernetes) Grafana SaaS Rest TSDBs APM NoSQL 15 Year of Mogre's Law DevOps Azure Log Log Containers Containers Management Open-source SDN GCP VMS Microservices CNCF Distributed Systems



Key Factors Driving Observability's Adoption Democratization of technology (DBs, Log aggregation, VMs) Tradeoffs are much different today Monitoring is about predicting failure, harder to predict today due to the complexity

Clouds are ephemeral

Microservices

Multi-Region / Multi-cloud concerns Complexity has increased exponentially Monitoring and metrics systems are far more advanced, less brittle, many times built in external) applications

Key Factors Driving Observability's Adoption

- Many more disparate systems / APIs (internal and
- Scale has increased dramatically for even simple

# 4 Pillars of Observability

# Metrics Logging Distributed Tracing UX (Alerting/ Visualization)

Choose your own adventure, there are so concerns (don't tag metrics with UUIDs) More predictable overhead than logs in the past, usually just a library or API call

# Metrics

- many to choose from, beware of cardinality
- Lower integration costs for applications than
- You don't always know what metrics you need

Contextualizes the lifecycle of a requests The least standardized component of most environments Generation is the easy part, storing is not Finite amount Sampling for the long term if necessary

Distributed Tracing Newest component to modern infrastructure Correlation IDs are a good place to start Ul not required, but more valuable if you do Not APM Difficult to retrofit unless you use a service mesh **Requires engineering wide adoption** 

# Alerting / Monitoring / UX Alert fatigue, make actionable alerts, not just your SREs Alerts must include context

The solution is never, simply, to make a alert and dashboard for X thing

Duplication and one-off dashboards

Manage the entire stack with configuration management

# Current Groundwork

Engineers want APMish things The rise of SaaS Infrastructure Companies.... Scaling is Hard Log aggregation (at scale) is easier: Humio, ELK, SaaS Many more options than the past

OpenTracing

ability to query data that has high cardinality

Integration of disparate systems simpler

# Current Groundwork Open and closed source options abound

# Systems capable of high throughput and

How can I make my systems observable?

Start with Empathy for the User The end goal is to make the best user experience possible Users don't care about your CPU Load Users care about errors and latency All of your observability goals should be focused on answering questions about end user experience

Gather as much data as you can from any path a user takes and align the context from disparate systems around individual users / geographies (CDNs, Load Balancers, etc)

Instrument your clients focusing on key experiences in your applications as well as basic interactions such as DNS

#### 



Adopt a DevOps approach in your organization with observability concerns Standardize your engineering organizations requirements for observability, give engineers a carrot Your goals will be congruent with other departments such as business and marketing Don't keep it a secret

# 

### New Approaches to Consider

Al / Machine Learning Chaos Engineering Testing in production Sampling

#### Adopting stream processing infrastructure

## Challenges

Percentiles are misleading at scale Log amounts and sizes will increase Scaling and spiky work loads Complexity of tools when self managed

- Many, especially edge, integrations are asynchronous

# Challenges

Shoehorning into existing tools can lead to technical debt, substandard solutions SaaS Cost at Scale SaaS / Application Lock-in Once SaaS cost is an issue, so is rolling your own Not adopting standard approaches in your organization

### Challenges

Intuition is still a powerful, necessary, tool Uptime and MTTR are important, quality user experience encompasses both Uptime is easier to come by than ever before

### Best Practices

Not one size fits all, or even many, be mindful of your specific tradeoffs

Integrate systems, such as your CRM, Zendesk, etc for additional context

Balance cost and usage tradeoffs

Have your observability config live with your application code, deploy it with your CD system, bonus points for CI

### Best Practices

Start small, one application end to end Maximize context at every step of your request path

Be wary edge aggregation, you lose context Canary deployments that are easy to see in your UX, handles real (your) user traffic Developers on call



### The Future

The next 10 Years Cheaper, faster, better systems and clouds Less complexity to the tooling Less tool sprawl Less SaaS More real-time Streaming native infrastructure, less HTTP APIs, log shipping

### The next 10 Years

Observability Engineers and Orgs Users are first class concerns for engineers Sample on and off dynamically, by user? Synchronous Edge Observability repos, etc will be commonplace

- Making everything observable, your team, your

It's never over, there are always new questions Promote the power of the ethos outside of engineering Use context from your business to inform your focus on what is important to observe

Your observability will provide business value, push it up and out

Building Your Observability Culture

#### Building Your Observability Culture

Foster a culture of accountability, you own your uptime and errors, as an organization

Empower engineers to make it easy to input and utilize the data, everyone instruments

Make it easy for first time users to take actionable measures

#### Culture of empathy for users, and each other

Brian Knox, Digital Ocean: The goal of an Observability team is not to collect logs, metrics, or traces. It is to build a culture of engineering based on facts and feedback, and then spread that culture within the broader organization.

## Acknowledgements

The Infrastructure Team at Vevo

Charity Majors et. all, <u>honeycomb.io</u> @mipsytipsy

- Humio @meethumio (<u>https://humio.com</u>)
- Cindy Sridharan, Apple, @copyconstruct (<u>https://medium.com/@copyconstruct</u>)

Try Humio for Free https://humio.com/getting-started 30 Day Free Trial - Free Cloud Tier



#### Thank you! @schofield - grant@humio.com

### Notes and Sources

https://www.humio.com/chaos-observability

https://medium.com/humio/data-driven-observabiltylogs-52e98e27a83b

https://distributed-systems-observability-ebook.humio.com/ https://www.honeycomb.io/resources/white-papers/ RRDTool https://calomel.org/rrdtool.html Cacti - Many google image searches https://en.wikipedia.org/wiki/Control theory

- https://www.vividcortex.com/blog/monitoring-isnt-observability